

Break da Bank Again



About Break da Bank Again

Break da Bank Again is a five reel, nine payline, and ninety coin slot machine, with:

1. A wild symbol, multiplier symbol.
2. A scatter symbol.
3. A Free Spins bonus game.
4. A Gamble feature

Game Rules

General Rules

- You can bet up to ten coins per payline.
- Multifunctions void all plays and pays.

Wild, Multiplier Symbol Rules

- The **Break da Bank Again** symbol is a wild, multiplier symbol.
- Multiplies the payout of any combination it completes as a wild symbol by 5.
- Does not substitute for the scatter symbol.
- There are no payouts for any wild, multiplier symbol combinations.
- Only one winning combination is paid out per payline. If there is more than one possible winning

combination on a payline, you are paid out the value of the highest combination only.

Scatter Symbol Rules

- The **Safe** symbol is a scatter symbol.
- Completes a winning scatter combination when two or more appear on the reels.
- Cannot be substituted by the wild, multiplier symbol.
- Scatter wins are calculated by multiplying the scatter symbol combination payout by the total number of regular coins bet.
- Scatter wins are added to regular wins. If you have a scatter win and a regular win, you are paid out for both wins, as the scatter symbol does not need to appear on an enabled payline to win.
- Three or more **Safe** symbols scattered on the reels, activate the Free Spins bonus game.

Free Spins Bonus Game Rules

- Three or more **Safe** symbols scattered on the reels, activate the Free Spins bonus game
- You are awarded up to twenty-five free spins.
- All regular wins are multiplied by 5 during the free spins.
- You can also win additional free spins.
- The **Break da Bank Again** symbol awards a 25x multiplier value on the payout of any combination it completes during the free spins.
- The number of symbols that activated the bonus game indicates the number of free spins you win.
- All the bets and paylines played in the free spins are the same as the spin that activated the bonus game.
- The bonus game cannot be re-activated during the free spins.
- For each **Safe** symbol scattered on the reels during the free spins, you are awarded an additional free spin. The extra free spins are added to the remaining number of free spins.
- Scatter and bonus wins are added to regular wins.
- Winnings are automatically collected during the bonus game.

Gamble Feature Rules

- Any win activates the Gamble feature.
- You can choose to play the feature or you can skip it and continue to play the regular game. However, the feature is not available if your win exceeds the gamble activation limit.
- A correct guess for the card color doubles your win.
- A correct guess for the card suit quadruples your win.
- You can play your winnings until the gamble limit is reached.
- The gamble limit is set at an amount limit or five gambles per game.
- Winnings are automatically collected during the bonus game.

Betting and Payout Rules

- Winnings are paid out on the highest combination on each enabled payline only, except for scatter wins.
- Winning scatter combinations can appear in any position on the reels.
- Scatter and bonus wins are added to regular wins.
- Regular winning combinations pay out from left-to-right, so at least one of the symbols must be displayed on the first slot reel. A symbol combination starting from the second, third, fourth or fifth slot reels does not pay out. The symbol must be next to each other on an enabled payline.
- All payout tables display the number of coins that are won for each combination. The total number of

coins paid out depends on the number of coins you play per payline.

- Regular wins are calculated by taking the number of coins won, multiplied by the number of coins played per payline.
- Scatter wins are calculated by multiplying the scatter symbol combination payout by the total number of regular coins bet.
- The number of credits won is dependent on the total number of coins won multiplied by the coin size you select.
- The formula to calculate the conversion of your coins to credits is: number of coins x coin size played = amount in credits.
- Malfunctions void all plays and pays.